

2016 Re-U-Knighted Alumni Tournament

GAME RULES

1. **20 minute games. Stopped clock the last two minutes of game, unless 20 point lead or greater.**
2. **5 minute pre-game warm-up IF games are running behind. (Note: If games are running on-time we will start always at regularly scheduled time).**
3. **Technical Fouls:**
 - **First technical foul for player automatic two points**
 - **Second technical foul automatic two points and ejection for remainder of game.**
4. **Each team is allowed 2 timeouts per game. One additional per overtime-no carry over from regulation.**
5. **4 fouls per player foul out rule.**
6. **Shoot 1-1 foul shots on 7 team fouls** 7. **Shoot two foul shots on 10 team fouls.**
8. **1 minute-1st overtime, 1 minute-2nd overtime, Sudden Death on 3rd overtime.**